The Art of Tracking

Description
In a work of painstaking and wide-ranging scholarship, backed up by fieldwork among the Kalahari hunter-gatherers, Louis Liebenberg explains how the art of tracking represents a crucial step in human evolution. Liebenberg examines the principles of tracking, and the classification and interpretation of spoor under difficult conditions. He also shows how the original speculative hypotheses of early hunter-gatherers have a direct line to the propositions of modern physicists who ‘track’ sub-atomic particles. Liebenberg argues that the art of tracking involves the same intellectual and creative abilities as physics and mathematics, and may therefore represent the origin of science itself.

Full of fascinating insights into the world of the unter-gatherer, The Art of Tracking is compelling reading for both general readers and scholars in the field. The book contains illustrations by the author.

About the Author
Tracking is an art and a science. It involves locating a point or object in your footage as it moves from frame to frame. The resulting data can be used to stabilize footage or solve camera movement. After Effects provides many powerful tracking tools, allowing you to focus on the creative rather than the technical aspects of your job. This project-based course reviews all the different methods for tracking inside After Effects: one- and two-point tracking, mask tracking, camera tracking, facial tracking, and planner tracking in Mocha AE. Instructor Eran Stern explains which scenario each tool