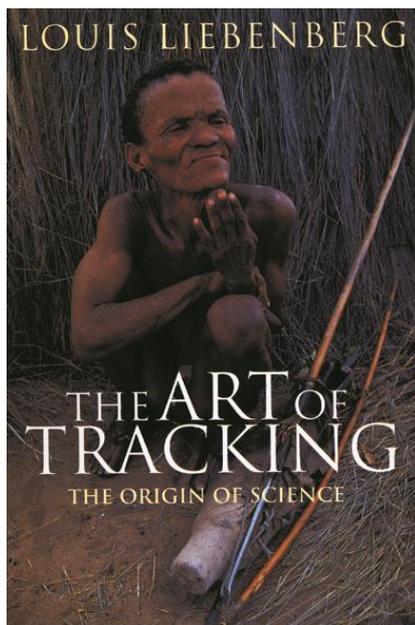# The Art of Tracking

Description

In a work of painstaking and wide-ranging scholarship, backed up by fieldwork among the Kalahari hunter-gatherers, Louis Liebenberg explains how the art of tracking represents a crucial step in human evolution. Libenberg examines the principles of tracking, and the classification and interpretation of spoor under difficult conditions. He also shows how the original speculative hypotheses of early hunter-gatherers have a direct line to the propositions of modern physicists who 'track' sub-atomic particles. Liebenberg argues that the art of tracking involves thee same intellectual and creative abilities as physics and mathematics, and may therefore represent the origin of science itself.

Full of fascinating insights into the world of the unter-gatherer, *The Art of Tracking* is compelling reading for both general readers and scholars in the field. The book contains illustrations by the author.

About the Author

Louis Liebenberg is Co-Founder and Executive Director of CyberTracker and The Traccker Institute. He is an Associate of Human Evolutionary Biology at Harvard Univeristy and a Laureate of the 1998 Rolex Awards for Enterprise. Author of "The Origin of Science: On the Evolutionary Roots of Science and its Implications for Self-Education and Citizen Science" (2013), "The Art of Tracking: The Origin of Science" (1990) published by David Philip Publishers and "A Field Guide to Animal Tracks of Southern Africa" (1990) also published by David Philip Publishers.

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Tracking is an art and a science. It involves locating a point or object in your footage as it moves from frame to frame. The resulting data can be used to stabilize footage or solve camera movement. After Effects provides many powerful tracking tools, allowing you to focus on the creative rather than the technical aspects of your job. This project-based course reviews all the different methods for tracking inside After Effects: one- and two-point tracking, mask tracking, camera tracking, facial tracking, and planner tracking in Mocha AE. Instructor Eran Stern explains which scenario each tool